### MISSOURI BANDMASTERS ASSOCIATION MISSOURI ALL-STATE BAND AUDITION MATERIALS

#### PERCUSSION General Percussion Option

Books: Portraits in Rhythm/Anthony J. Cirone/Belwin Publication

Sequential Studies for Four-Mallet Marimba Book 1 - Gaines Publications

Masterpieces for Marimba/Thomas McMillan- Alfred Publishing NEW BOOK Unpublished/attached material - Missouri All-State Percussion Accessory Sets No. 1-4

Vic Firth website for rudiment training: http://www.vicfirth.com/education/rudiments/php

Set I

(next rotation)

Snare Drum:

Portraits in Rhythm

p. 13

#11 (buzz rolls)

Keyboard:

Sequential Studies:

p. 22

Marimba Minuet: m1-m17 beat 1

Sonata:

Keyboard:

Masterpieces for Marimba:

p. 22-23

Beginning to Letter D (no repeats)

Timpani:

Etude No. 1 (see attached)

Multi-Perc Snare Drum Rudiments:

Set. No. 1 (see attached)

30 second buzz roll – ("p" to "f" to "p")

Keyboard Scales

Set II (2021-2022)

Snare Drum:

Portraits in Rhythm

p. 6

#4 (buzz rolls)

Sequential Studies: Keyboard:

p. 38-39

The Clock is Ticking

m1-m21

Keyboard:

Masterpieces for Marimba:

p. 24-25

Sonata: Beginning to Letter C

Timpani:

Etude No. 2 (see attached)

Multi-Perc

Set. No. 2 (see attached)

Snare Drum Rudiments: 30 second buzz roll – ("p" to "f" to "p")

Keyboard Scales

Set III

(2022-2023)

Snare Drum:

Portraits in Rhythm

p. 26

#24 (buzz rolls)

Keyboard:

Sequential Studies:

p. 52

p. 30

Andante for Marimba

Sonata: Beginning to Letter D

m1-m14

Keyboard: Timpani:

Masterpieces for Marimba:

Etude No. 3 (see attached)

Multi-Perc

Set. No. 3 (see attached)

Snare Drum Rudiments: 30 second buzz roll – ("p" to "f" to "p")

Keyboard Scales

Set IV

(2023-2024)

Snare Drum:

Portraits in Rhythm

p. 48

#44 (buzz rolls)

Keyboard:

Sequential Studies:

p. 72-73

Honor Bound m1-m14 beat 1

Keyboard:

Masterpieces for Marimba:

p. 32

Sonata-All

Timpani:

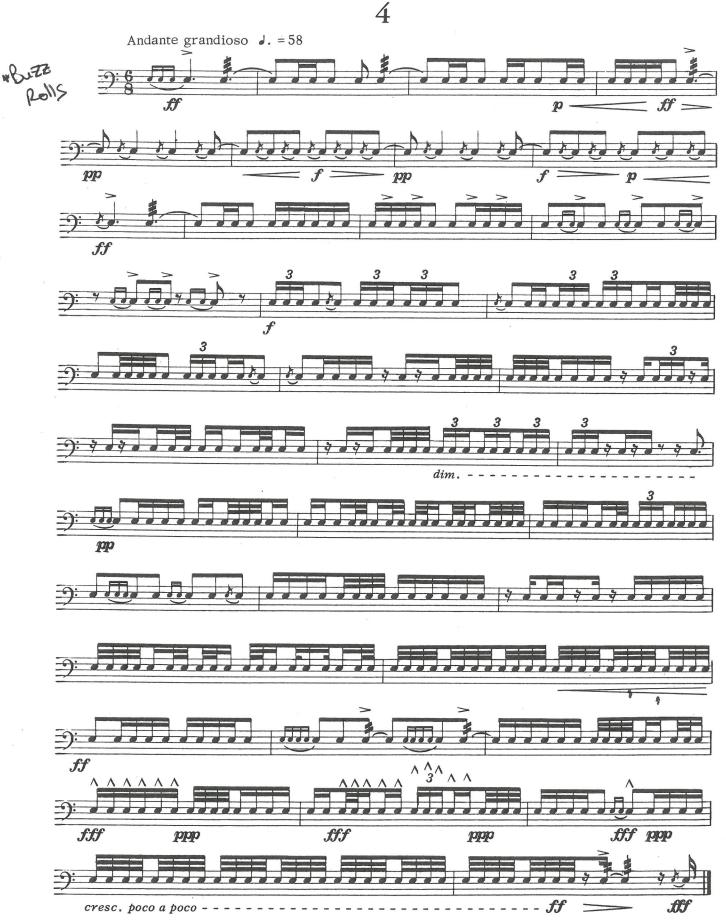
Etude No. 4 (see attached)

Set. No. 4 (see attached) Multi-Perc

Snare Drum Rudiments: 30 second buzz roll – ("p" to "f" to "p")

Keyboard Scales

This piece should be played with a feeling of two beats per measure, and with exaggeration of the extremely loud to extremely soft dynamic changes. Notice that the last five measures form a "coda".



# solo 3

# The Clock is Ticking



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This solo features each hand in an independent role. One hand plays faster than the other, but has a lot of static (or repetitive) motion with idiomatic intervals (meaning they are easy to play on the instrument). The other hand plays a slower rhythm with more jumping motion. The technical elements involved are:

**Strokes** – double vertical, one beat of single independents

**Intervals** – lots of fifths and fourths, some seconds and sixths

**Motion** – static or stepwise, some jumping **Independence** – accompaniment/melody hand balance

**Strokes** – primarily double verticals at a fast tempo. There is only one measure with single independent strokes. Don't let it sneak up on you. When you play this passage, keep the interval of a fourth or fifth in both hands so you are ready for the next measure.

Intervals – There are some quick interval expansion and contraction moments in this piece. The first occurs in measure 10, where the fifth contracts to a fouth for an eighth note. This helps prepare you for measure 14, which has the most interval changes in the whole piece! Don't worry, you'll get another shot at it in measure 52. Contracting from the sixth in measure 32 to the second in measure 33 will be a little challenging at this tempo and you will want to practice that transition many times for accuracy. The same thing happens in measures 36 and 37.

BEATING SPOT REMINDER – You have not seen seconds in a solo yet. Make sure your beating spot is correct (kick that elbow out a little!).

**Motion** – primarily stepwise again, just at a fast tempo. There is some jumping motion, but there is usually plenty of time to efficiently prepare the next double vertical.

Independence - The static fifths in the right hand are the accompaniment, so keep them softer in dynamic. The melody is in the left hand (marked one dynamic louder) so make sure that it is the focus - both AURALLY and VISUALLY. Play hands separate and keep your left hand really loose with larger motions preparing the next stroke. The right hand will play smaller, faster strokes because the notes are the same and in a faster rhythm. If your left hand doesn't have the independence to LOOK different from the right hand, it won't SOUND different either. This concept applies to measures 23-38 as well, but the role of each had reverses so that the melody is in the right hand and the accompaniment is in the left hand.

There are a few times during this piece when mallets two and three need to play the same bar at the same time. This happens frequently in four-mallet marimba literature. In order to "share" a note, both hands should adjust to facilitate the best beating spot for the melody. Beating spot priority is ALWAYS given to the hand with the melody. In this piece, the first instance occurs in measure 11 with the E. Fortunately, the instructions from the composer have already indicated that the right hand ostinato should be played closer to the node (closer to the upper manual). The left hand is then ready to "share" the E by playing in the center of the bar. When you see this duplication of a note, don't ever leave one out. It's almost harder to NOT play the note than it is to figure out a "shared" plan. Determine which note should be the primary voice, and adjust both hands to make it happen.

#### PREPARATION STEPS

Don't be tempted to read through this solo the first time at tempo. It will probably sound sloppy and inaccurate. Take the time to follow the steps previously outlined for Solo 1 adapting the tempos to fit this piece. Once you have mastered the solo at the indicated tempo of 120 bpm and can play the exercises in Part 1 of this book faster than indicated with good technique, feel free to try pushing this solo faster. Really, anything in the range of 120-140 would be musically appropriate for this solo.

## Sonata





Pro Vol 1202

# Missouri Audition Etude #2

Timpani



This etude focuses on the transition from a triple feel to a duple feel as it moves from 12/8 to 2/4 and back to 12/8. Care needs to be taken to ensure that the drums are muffled on each rest.

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# Missouri All-State Percussion Accessory Set No. 2

bass drum, triangle, tambourine, crash cymbals, suspended cymbal



Crescendo

Kudiment

Second Buzz Roll

# MBA

#### MISSOURI ALL-STATE-BAND AUDITION SCALES

to be played at a minimum tempo of quarter note = 88

Mallets

#### **Chromatic Scale**



#### C Major Scale

#### Missouri ASB Major Scales



#### G Major Scale



#### D Major Scale



#### A Major Scale



#### E Major Scale







#### Cb Major Scale



#### F# Major Scale



#### Gb Major Scale



#### C# Major Scale



#### Db Major Scale



#### Ab Major Scale



#### Eb Major Scale

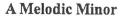


#### **Bb Major Scale**



F Major Scale

Missouri ASB Melodic Minor Scales





#### E Melodic Minor



#### **B** Melodic Minor





#### C# Melodic Minor



#### G# Melodic Minor



#### Ab Melodic Minor



#### **D# Melodic Minor**



#### Eb Melodic Minor



#### A# Melodic Minor



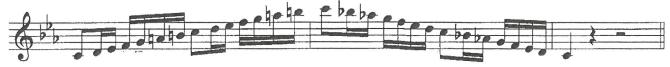
#### **Bb Melodic Minor**



#### F Melodic Minor



#### C Melodic Minor



#### G Melodic Minor



#### D Melodic Minor



#### Percussion Procedures Revised 2021

The Following instruments are **provided**: bass drum, timpani, marimbas.

Students need to **bring** snare drum, sticks, mallets, cymbals, triangles, beaters, and any other accessories, and a trap table.

General Percussion will progress through three rooms for the audition.

- 1. Fine Arts Building Room 1 (FA1): Snare/Timpani (rudiments, p.6 #4 and Timpani etude)
- 2. Fine Arts Building Vocal Room (FA Vocal): Mallets (The Clock is Ticking and Sonata) and scales.
- 3. Room 139 or 142: Multiple Percussion Piece (bass drum provided)

**Timpani** will progress through **two** rooms for the audition. Fine Arts Building: Band Room (FA Band) for all portions of their audition (except the Multiple Percussion)

1. Room 139 or Room 142: Multiple Percussion Piece (bass drum provided)

The Multiple percussion portion MUST be performed within 30 minutes of the option audition! (For example, play my option audition between 9:00 and 10:00)

On audition day your student will have 3 audition numbers. The top half should be given to the room monitor in the General Percussion or Timpani Room. The bottom numbers should be given to the room monitors in the rooms below.

Percussionists will be evenly distributed between two multi rooms.

Room FA 1 General Percussion (Snare/Timpani)	Room FA Vocal General Percussion (Mallets)	Room FA Band Timpani (All etudes)	Room 142 General: Multiple Percussion
Equipment Provided Music Stands 2 Timpani	Equipment Provided Marimba Xylophone	Equipment Provided 4 Timpani Marimba Xylophone	Room 139 Timpani and General: Multiple Percussion

[revised 11-4-21BWH]